Swelters

Vic Chesnutt

after the splice when the temperature's nice after the patch when everything's a match after the patch

after the edit when it's had time to set when it's smooth then it's time to move when it is smooth

go consult your elders look into the thatch any day that swelters there's still some shelter beneath the hatch

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after the cool when it's wound on the spool when it's spent you're rarely glad it went when it is spent