

Sorcery And Blood

Gospel of the Horns

Consume the power.
To feel vengeance lust.
The infinite quest for a trail.
The trail of beyond..

Extract the betrayer! To raise the storm winds.
The fiery, bloodied dawn.
The chanting, chanting and might
Mezmerise and Creed.. Sorcery and blood!!!

Master of fate. The vengeance, vengeance.
The piercing, the slashing and the maimed.